

Information for students – registration and arrival for accommodation in UVMP Student Dormitories in the academic year 2023/2024

Registration and arrival of students for accommodation in UVMP Student Dormitories (hereinafter referred to as “SD” or “UVMP SD”) will take place according to the following instructions:

The payment for accommodation for months September and October, in the total amount of 204,- EUR, must be paid in advance to the following bank account, according to the current price list of UVMP SD, which is published on the university's website (section Students/Information to Students/Accommodation) with effect from September 1st 2023:

Bank Account:

Account holder: Univerzita veterinárskeho lekárstva a farmácie v Košiciach

Bank details: Štátna pokladnica, Radlinského 32, 810 05 Bratislava 15, Slovakia

Account number: 7000072225/8180

IBAN: SK42 8180 0000 0070 0007 2225

BIC/SWIFT: SPSRSKBA

Variable symbol: 4521

Message for the recipient: name of the student and month that is paid for

1, Upon arrival at UVMP SD, student picks up the required forms for accommodation registration in a room at SD 11 (yellow building) – Ms. Daniela Jacková, Ing. – UVMP SD Secretariat

Forms to be completed and signed:

- a) Accommodation contract 3x – hand in the completed and signed forms at the UVMP SD Secretariat
- b) Declaration (Room inventory card, Record of taking over the room) - hand in the completed and signed forms at the UVMP SD Secretariat
- c) Fire and safety regulations – hand in the completed and signed forms at the UVMP SD Secretariat
- d) Dormitory Rules for new students 1x – for student's use

2, With the completed forms and confirmation of payment for accommodation, student comes to register for accommodation to Mrs. D. Jacková, Ing., at the UVMP SD Secretariat, on the ground floor at the SD 11 building. Student will be subsequently registered for accommodation in AIS as well.

3, After registration with Mrs. D. Jacková, Ing., student picks up the room key at the reception at the ground floor of SD 11, where the student completes also the necessary form - Confirmation of accommodation for the foreign police.

- Upon entering the SD, student is obliged to get familiar with the Dormitory Rules and observe the rules during the entire stay in the SD.
- The interests of students are represented by the Student Council, students can turn to its representatives throughout the year with suggestions and proposals concerning accommodation in the UVMP SD.
- In serious cases, the student can contact the SD Secretariat by e-mail or in person.
- Routine operational requirements are communicated personally by the student to the housekeeper of the dormitory where he/she is accommodated.
- Faults and damages are recorded by the student to the maintenance book at the SD reception.
- When using the lift, the student is obliged to observe the transport capacity of the lift and the instructions for use.
- Every student who will use the parking lot of the UVMP SD is obliged to report the car license plate and telephone contact to the SD Secretariat.
- Interest clubs at the SD – students register for activities in clubs through the club's guarantors.
- Students are not allowed to move furniture in the rooms!!!
- Students take care of the refrigerators assigned to the rooms, defrosting them regularly.
- Bed linen is changed by the housekeeper, twice a month (students can use their own bed linen).
- Student is obliged to make timely payment for accommodation and services in the SD!!!
- Students have at their disposal the use of washing machines at the SD, for a fee, through the reception.
- To connect a PC to the internet in a room at the SD, it is necessary to contact the IT Department of the UVMP in Košice.
- In SD it is strictly forbidden to: smoke, consume and bring alcohol, keep animals (more in the Dormitory Rules).

Student registration and arrival for accommodation is possible from 7:30 a.m. until 3:00 p.m. only on work days.

**Prepared by: Jaroslav Hochmann, Mgr.
Director of UVMP SD**

In Košice on August 24, 2023